

2020 NCAA Football <i>Game & Play Clock</i> 6/16/20	START	SET
Next play is snap and the ONLY STOPPAGE WAS:	Game Clock	Play Clock
Injury - Team A player	Wind	25
Under 1:00 2&4 QT :10 run off accepted	Wind	25
Under 1:00 2&4 QT :10 run off declined	Snap	25
Injury -Team B player	Wind	40
Under 1:00 2&4 QT :10 run off accepted	Wind	40
Under 1:00 2&4 QT :10 run off declined	Snap	40
Helmet - Team A player	Wind	25
Under 1:00 2&4 QT :10 run off accepted	Wind	25
Under 1:00 2&4 QT :10 run off declined	Snap	25
Helmet -Team B player	Wind	40
Under 1:00 2&4 QT :10 run off accepted	Wind	40
Under 1:00 2&4 QT :10 run off declined	Snap	40
Helmets off or Injuries on both A and B anytime = No :10 run off	Wind	40
Foul - Team A	Wind	25
Under 1:00 2&4 QT :10 run off accepted	Wind	25
Under 1:00 2&4 QT :10 run off declined	Snap	25
Foul - Team B foul	Wind	25
Under 1:00 2&4 QT :10 run off accepted	Wind	25
Under 1:00 2&4 QT :10 run off declined	Snap	25
Out of bounds -Team A runner	Wind	40
Under 2:00 2&4 QT	Snap	40
Out of bounds- Team A backward pass	Wind	40
Under 2:00 2&4 QT	Snap	40
Out of bounds - Team A fumble forward out of bounds	Wind	40
Out of bounds - Team A fumble backward out of bounds	Wind	40
Under 2:00 2&4 QT	Snap	40
Team A dead ball inbounds	Running	40
Timeout - Ball becomes illegal	Snap	25
Timeout - Mandatory or Illegal equipment	Wind	25
Timeout - Team	Snap	25
Timeout - Replay or Media	Prev. status	25
Timeout - Head coach conference or challenge	Wind	25
Timeout - Referee interrupts 40/25 clock	Wind	25
First Down - Possible or Awarded via measurement	Wind	25
First Down - Awarded Team A	Wind	40
First Down - Awarded Team B and will next snap the ball	Snap	25
First Down - Possession change A to B, possession back to A	Wind	40
First Down - Possession change A to B, B foul, possession back to A	Wind	25
TD, FG or Safety scored but play repeated	Snap	25
Free Kick; KO and free kick following safety	Snap	40
Scrimmage Kick - Touchback	Snap	25
Scrimmage Kick - Kick play ends	Snap	25
Scrimmage Kick - Return kick	Snap	25
Scrimmage kick beyond neutral zone	Snap	25
Free Kick in field of play	Legal Touch	40
Kickoff in end zone and R touches	Ball in field of play	40
Delay - offense	Wind	25
Delay - offense (scrim kick formation)	Snap	25
Delay - offense (3-4-3 burning time)	Snap	25
Delay - defense (not letting A player up)	Snap	25
Incomplete pass	Snap	40
Play clock interruption	Prev. status	25
Inadvertent whistle – except legal kick play	Wind	25
Illegal pass to conserve time	Wind	25
Start of 2 & 4 quarter	Snap	25
Touchdown	Try/Untimed Down	40
QB Spike - :02 or less any QT = no clocking	Last Play	
QB Spike - :03 and above any QT = may clock if done in time	Stopped	40
Penalty by team tied or ahead under 2:00 in 2&4 QT	OPTION	25